

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 11:00 pm

End time: 11:30 pm

The following user stories were created / discussed / refined / prioritized:

- User Story 6 <Initial Biome Takeover Feature>
  - Implement the Biome takeover by using the created Implementation Plan created in the previous Sprint.
- User Story 5 <Creation of initial assets>
  - As a team, there should be a group of assets like blocks/mobs to help the implementation of the “Out of View” event implantation.
- User Story 3 <Role & Responsibility Planning (Upcoming Work)>
  - The team began identifying individual strengths and interests to define responsibilities for the coming weeks.

The user stories below are completed:

Still under development.